

MATCH THE NUMBERS

Play dominoes. A great way to recognise number patterns.



CARDS

Remove all picture cards and spread out face down as normal pairs game.

Version 1. Players turn over a card, say the number and try to find the matching number

Version 2. Players turn over a card, say the number and try to find the number that is 'one more' or 'one less' and any other suitable variation.

The winner of the game is the player with the most cards at the end

HIDE NUMBERS IN SAND OR JELLY



Hide numbers and talk about the numbers your child finds. The name of the number. Can they find that many objects? Can they have a go at writing the number in

sand or with a paintbrush and water or chalk?

LEGO PATTERNS



Prepare some cards with colourful blocks on them and let kids discover colour patterns and reproduce them with LEGO blocks.

Ask questions such as how many red bricks etc.

MISSING NUMBERS

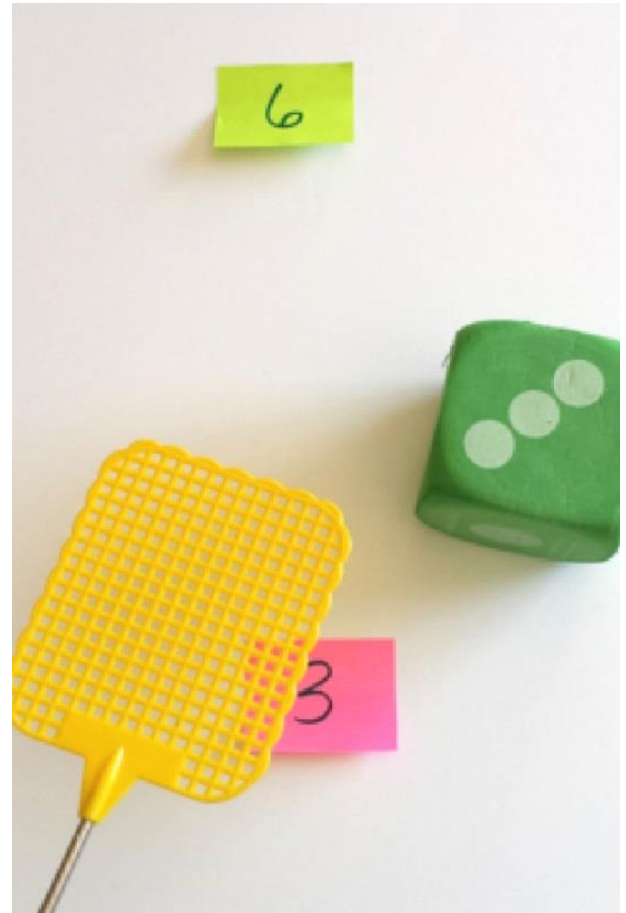
Write number sequences on craft sticks and remember to leave some blanks in between. Next, you write the missing numbers on a bunch of clothes pins and give them to your child. Now you're ready to let the kids use their fine motor skills and clip the pins on sticks.



SMACK IT

Prepare some sticky notes with various numbers and place them in front of the children armed with fly swatters. The goal of this simple yet fun game is for the little ones to

identify the number on the dice and match it with the ones written on sticky notes before smacking the correct answer with a fly swatter!



STRAWS AND POM POMS

Label small containers with some numbers that you'd like your learners to practice and prepare some straws and pom poms. To play this early years maths activity, the kids simply put the straw on a pom-pom, suck in to try and pick it up and drop over the containers until they've got the right number in each one.



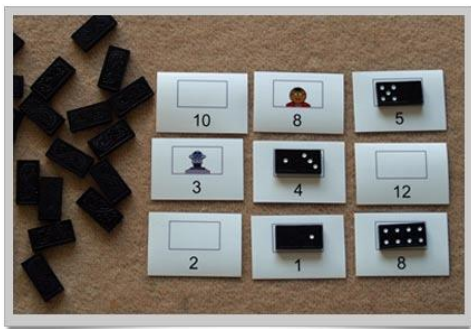
A similar idea here using tongs.

EGG CRACKING

Create 'eggs' by cutting out oval shapes from cardboard and write different numbers on them. Let the kids identify the numbers and crack the eggs by punching the corresponding number of holes in them. This exercise can also help develop hand muscles.

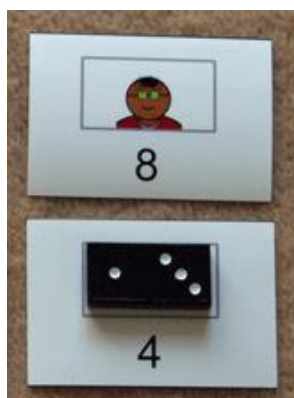


DOMINO DANGER



The game will suit two to four children and works particularly well with mixed ability groupings. The children playing the game have a standard set of dominoes.

Remove the double blank, then spread the dominoes out face-down and mix them. Shuffle a set of **Domino Bingo Cards** (details below), and deal them out to the players. If four children are playing they will need six cards each; less than four players could use nine cards each. Ask the children to arrange their cards into a grid (or array) as in the picture above.



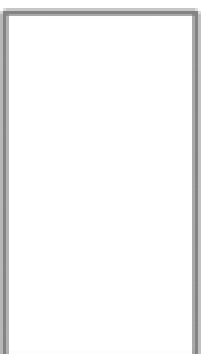
The remaining cards are placed aside.

Each Bingo Card has a number printed on it, and rectangular space for a domino. Some of the cards also have mathstick people on them. Player 1 picks a domino and counts the dots. If the player has a domino card with the same total she has just named she places the domino on it. If she doesn't have a matching number then the domino is replaced on the table and the set of dominoes a lightly mixed again.

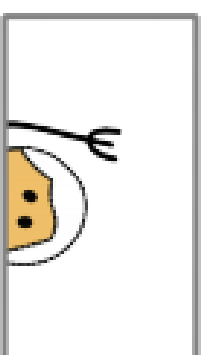
Play now passes to the next child.

Play continues in this way, with each child in turn showing a domino, talking about the number of spots and calculating the total.

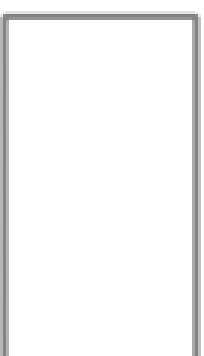
The winner is the first player to fill his or her set of Bingo Cards.



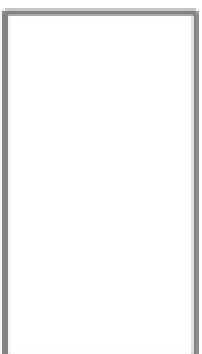
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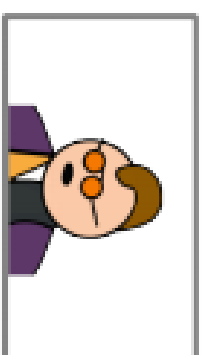
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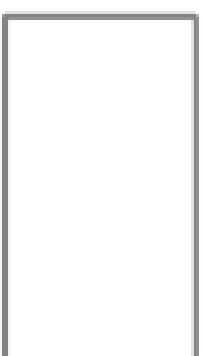
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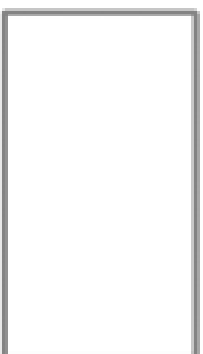
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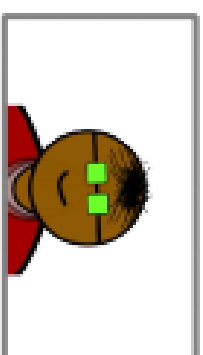
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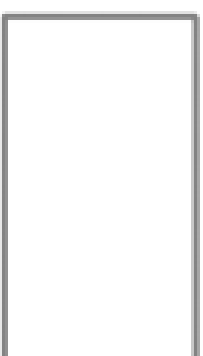
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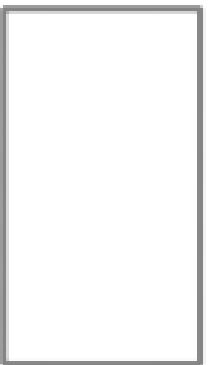
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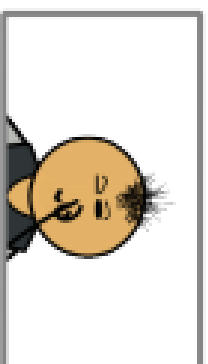
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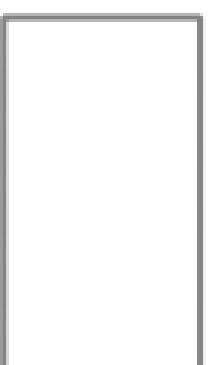
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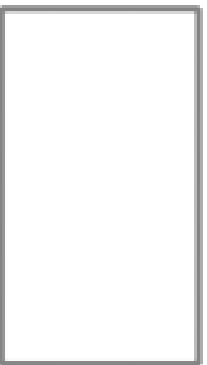
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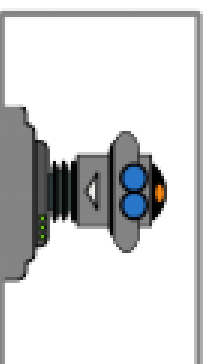
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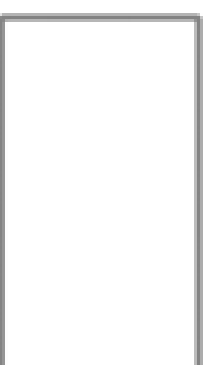
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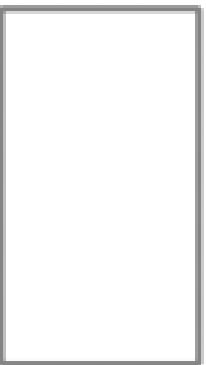
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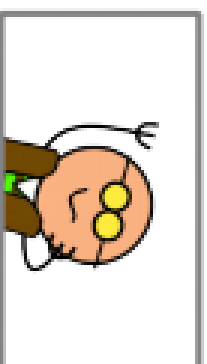
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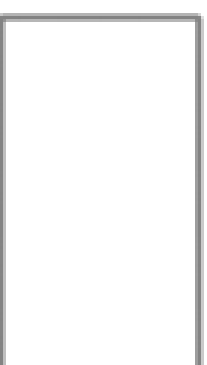
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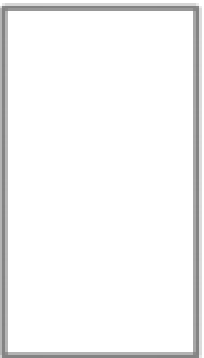
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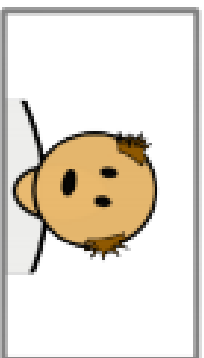
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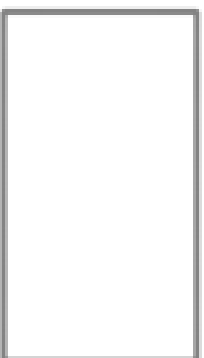
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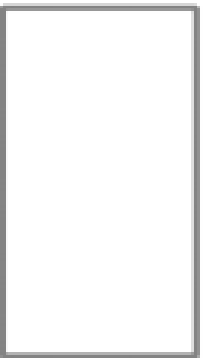
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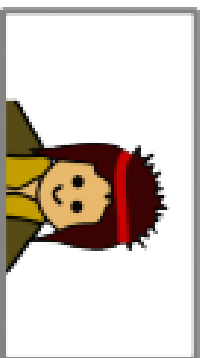
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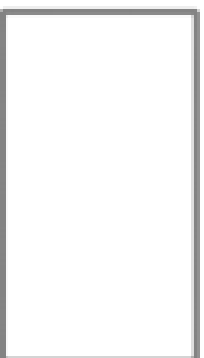
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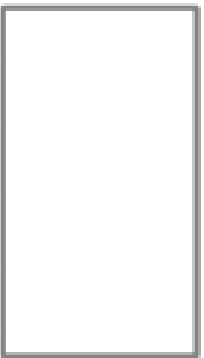
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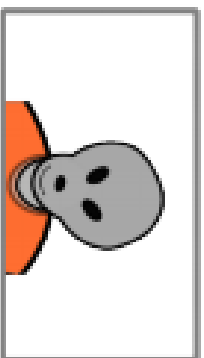
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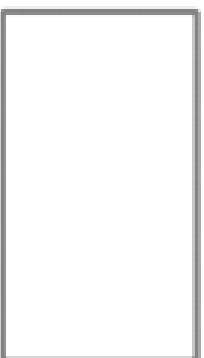
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