

Art & Design Skills Progression Grid (Based on the National Curriculum)

Skill	EYFS	KS1	Lower KS2	Upper KS2
Drawing (pencil, charcoal, inks, chalk, pastels, ICT software)	Explore mark making using a range of tools and materials. Draw lines and shapes from observation and imagination. Develop pencil grip and control. Talk about drawings and give meaning to marks.	Use pencils, crayons, chalk and pens with increasing control. Draw from observation, memory and imagination. Experiment with line, shape and pattern. Add increasing detail and begin to use tone.	Use sketchbooks to record ideas and observations. Develop accuracy, proportion and shading. Use a range of drawing media confidently. Show movement and texture through line and mark making.	Draw with increasing accuracy and independence. Use perspective, proportion and scale effectively. Apply advanced shading techniques to create depth and tone. Refine and evaluate work using artistic vocabulary.
Colour (painting, ink, dye, textiles, pencils, crayon, pastels)	Explore colour through paint and mixed media. Recognise and name basic colours. Experiment with colour mixing informally. Express ideas through colour choices.	Name primary and secondary colours. Mix primary colours to create secondary colours. Explore warm and cool colours. Apply paint with growing control.	Mix a wider range of colours accurately. Use tints and shades. Apply colour to create mood and atmosphere. Develop brush control and painting techniques.	Use colour confidently to create mood, depth and meaning. Understand complementary and contrasting colours. Use blending, layering and washes effectively. Select colours independently for effect.
Texture (textiles, clay, sand, plaster, stone)	Explore textures through touch and observation. Use collage materials to create textured surfaces. Describe textures using simple vocabulary.	Create textured effects using paint, collage and drawing tools. Explore layering and overlapping materials. Represent texture using different materials.	Combine materials and techniques to create texture. Add texture to surfaces such as clay and paint. Investigate texture in natural and built environments.	Manipulate materials confidently to create complex textures. Combine tactile and visual texture techniques. Use mixed media approaches to enhance compositions.

Skill	EYFS	KS1	Lower KS2	Upper KS2
Form (3D work, clay, dough, boxes, wire, paper sculpture, mod roc)	<p>Manipulate malleable materials such as clay and dough.</p> <p>Build simple models and structures.</p> <p>Explore rolling, pinching and shaping techniques.</p>	<p>Shape and join materials to make sculptures and models.</p> <p>Use rolling, cutting and moulding techniques.</p> <p>Add simple surface detail and texture.</p>	<p>Create 3D forms with increasing control and detail.</p> <p>Use clay and sculptural materials confidently.</p> <p>Develop understanding of balance, proportion and structure.</p>	<p>Design and create complex sculptures and 3D forms.</p> <p>Apply advanced joining, carving and modelling techniques.</p> <p>Refine work independently through evaluation and experimentation.</p>
Printing (found materials, fruit/veg, wood blocks, press print, lino, string)	<p>Explore printing with hands, objects and natural materials.</p> <p>Create repeated patterns through stamping.</p> <p>Experiment with shape and colour.</p>	<p>Use simple printing techniques such as stamping and rubbing.</p> <p>Create repeating patterns.</p> <p>Explore printing with a range of materials and surfaces.</p>	<p>Create printing blocks and textured surfaces.</p> <p>Experiment with relief and mono-printing techniques.</p> <p>Layer colours and shapes in printed work.</p>	<p>Use a range of printing methods including relief and mono printing.</p> <p>Create detailed multi-layered prints.</p> <p>Apply accurate pattern repetition and refine compositions independently.</p>

Vocabulary Progression

EYFS	KS1	LKS2	UKS2
line, colour, shape, mark, paint, texture, smooth, rough, print, model	primary, secondary, pattern, tone, shade, mix, collage, sculpture, observation	proportion, texture, tint, shade, composition, layering, relief print, form	perspective, contrast, complementary colours, composition, mixed media, evaluation, technique, balance

As All Saints' Pupils make the transition to secondary school...

We aim to develop children that are creative, imaginative and evaluative artists.

We hope to inspire this creativity through exposure to a range of artists from different historical periods and cultures and through

the use of a range of media that children can use with increasing skill and expertise.

Cross-Reference to Long Term Plans from The Shine Curriculum (updated 2025/26)

Skill Area	EYFS Topics	KS1 Topics	Lower KS2 Topics	Upper KS2 Topics
Drawing	<p>Marvellous Me – mark making and painting</p> <p>Tell Me a Story – colour and pattern inspired by illustrators</p>	<p>Towers, Turrets and Tiaras – Paul Klee castle drawings and prints</p> <p>Dungeons and Dragons – dragon eye sketches using pencil and pastel</p> <p>Shiver Me Timbers – observational pirate ship drawings</p>	<p>Dear Earth – observational drawing and mark making using natural materials</p> <p>Tomb Raiders – tomb paintings and headdresses</p>	<p>Terrible Tudors – self portraits inspired by Holbein and Picasso</p> <p>Remarkable Rainforests – still life plant sketches and clay relief designs</p> <p>Where the World Turns Wild – ink line work from nature</p>
Colour	<p>It's a Celebration – firework art and colour movement</p> <p>Tell Me a Story – colour mixing and pattern</p> <p>Wings, Stings and Wiggly Things – Matisse inspired textures</p>	<p>Mr Men Come to Maldon – colour wheel exploration</p> <p>Shiver Me Timbers – colour mixing skills</p> <p>Ready Steady Grow – Van Gogh sunflower paintings</p>	<p>Antarctic Adventure – colour to create cold and warmth</p> <p>Imaginary Worlds – inspired by Kerry Darlington</p>	<p>Terrible Tudors – mixed media portrait work</p> <p>Where the World Turns Wild – natural pigments and paint making</p> <p>WW2 propaganda posters – colour for impact</p>
Texture	<p>Wings, Stings and Wiggly Things – textured collage in the style of Matisse</p>	<p>Prehistoric Predators – salt dough fossils and skeleton textures</p> <p>Dungeons and Dragons – clay dragon sculptures</p>	<p>Dear Earth – natural sculpture materials inspired by Goldsworthy</p> <p>Stone Age Survival – cave paintings and petroglyph textures</p>	<p>Remarkable Rainforests – clay relief rainforest tiles</p> <p>Where the World Turns Wild – texture exploration using natural materials</p>
Form	<p>Community Champions – model making for different purposes</p> <p>What a Wonderful World – junk modelling rockets and boats</p>	<p>Dungeons and Dragons – clay dragon sculptures</p> <p>Prehistoric Predators – dinosaur skeleton constructions</p>	<p>Top Gear – design and build wooden vehicles</p> <p>Tomb Raiders – build Egyptian tombs</p> <p>Invaders and Settlers – Anglo Saxon clay shields</p>	<p>Faster Higher Stronger – Greek clay busts</p> <p>Remarkable Rainforests – rainforest dioramas</p> <p>Tudor Houses DT project</p>
Printing	<p>Explore repeated patterns through stamping and mark making activities</p>	<p>Towers, Turrets and Tiaras – shape printing inspired by Paul Klee</p>	<p>Summer Oceans topic – wax resist and printing techniques in aquarium project</p>	<p>WW2 propaganda poster designs and repeated graphic imagery</p>

