

Hook

We will visit Hyde Hall and take inspiration from the creations within their grounds. We will spend time creating our own pieces of artwork using natural resources.

Spiritual and moral

We will use the world around us to inspire the children. We will nurture and grow our own vegetables in our class allotments.

Learning beyond our Classroom

We will Explore the local community, looking for patterns, textures and shapes that catch our eyes and stimulate our imaginations. We will take and use photographs of nature to inspire our own work.

Focussed Learning Outcomes

We will create natural art in our school grounds and leave it to be discovered by the school community.

English

We will write poems that create an image. We will also write instructions for how to create a garden, pot a plant and grow a plant.



Scientists

We will learn about the parts of a plant and what plants need in order to grow. We will also find out about the life cycle of a plant.



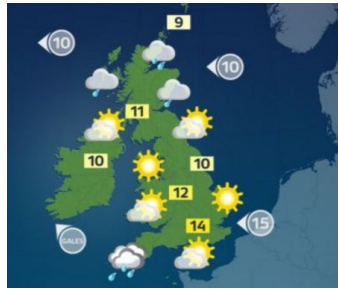
Art

We will develop our artistic skills using observational drawings, mark making skills, by collecting natural materials and using them as a palette. We will discover that mathematics can play an interesting role in art through exploration of the Fibonacci sequence and Golden ratio.



Computing

We will use excel spreadsheets and IWB software to act as meteorologists to present the weather.



Art in Nature

Music

We will explore the Fibonacci Sequence method of composing. We will use keyboards and tuned percussion to compose our own sequence and listen to work by Mozart and other composers who used this method.

R.E.

We will continue to learn about Hinduism, exploring the everyday life and worship of those who follow this religion.



French

We will learn the names of colours and talk about the fruit and vegetables we enjoy. We will take part in Bastille Day celebrations.

P.E.

We will develop our skills in striking a ball with increasing accuracy through the game of Tennis. We will continue to work on our swimming skills at our own level.

